

DDoS DETECTION AND ALERTING

Daniel Romão

Niels van Dijkhuizen



BACKGROUND

- DDoS attacks are commonly seen in the SURFnet network
 - Mostly flooding attacks
 - Customers are heavily affected and complain
- These attacks are cheap and easily performed

BOOTERS / DDOSSERS / STRESSERS

DON'T MAKE ME DDOSS
YOU



I HAVE JAYS
BOOTER 5.0!

Main Friends Enemies Booting history

JAYS BOOTER

Host:
Victims Ip
Time: (seconds)
30

**Send to shells!
(start boot)**

Port: RScape#2 FTP CSS Server IRC
80 RuneScape#1 XBL Website

Host to IP
Website URL:

Website IP:

Online/Offline Checker

Shells Loaded: 891

CURRENT SOLUTION

- What does SURFnet currently use?
 - Fixed threshold alerting
 - IP fragmentation alerting
 - BGP off-ramping and traffic washing

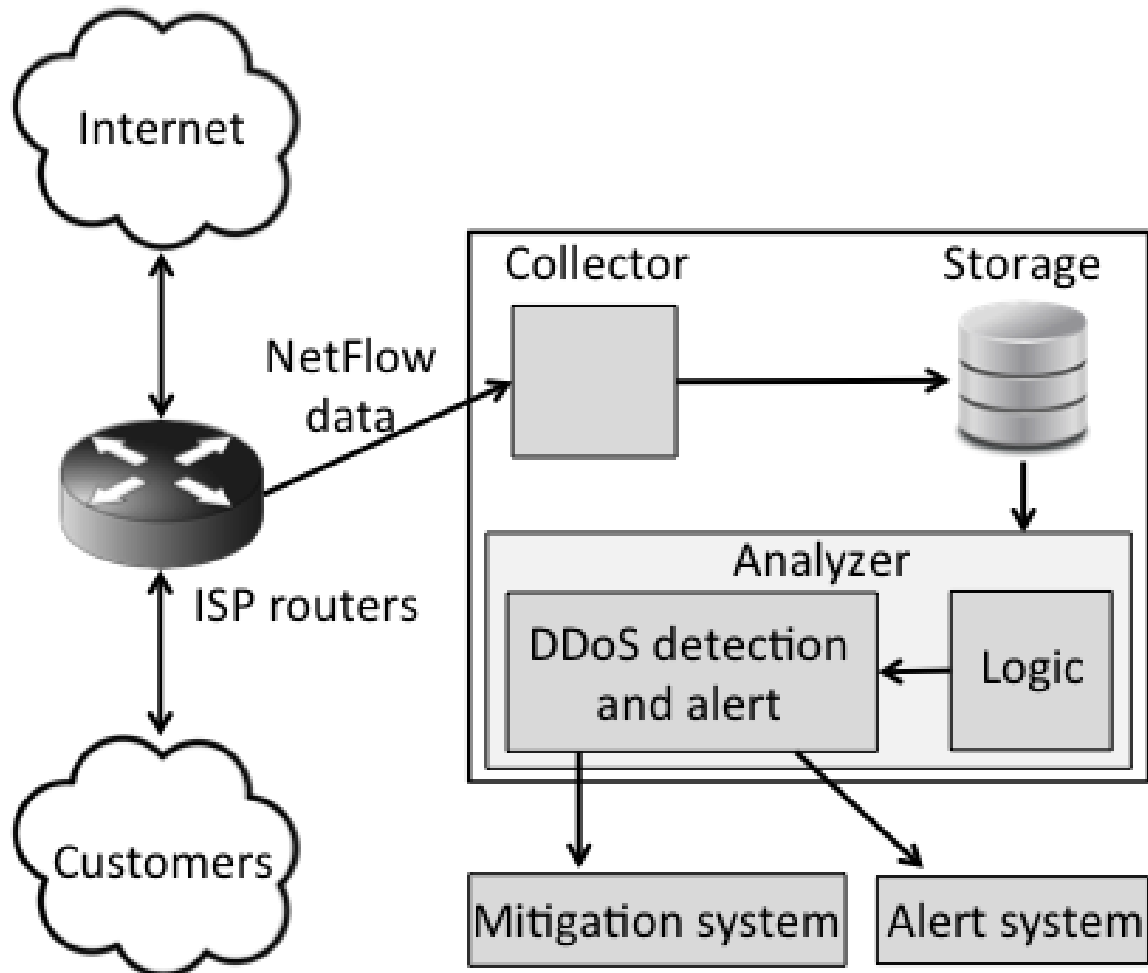
Can we make it better?

RESEARCH QUESTIONS

“Can we derive DDoS mitigation rules from the available production data in near real-time in order to alert and mitigate?”

- What kind of DDoS attacks can we detect?
- Can we detect them in near real-time?
- Can we extract enough information for mitigation?

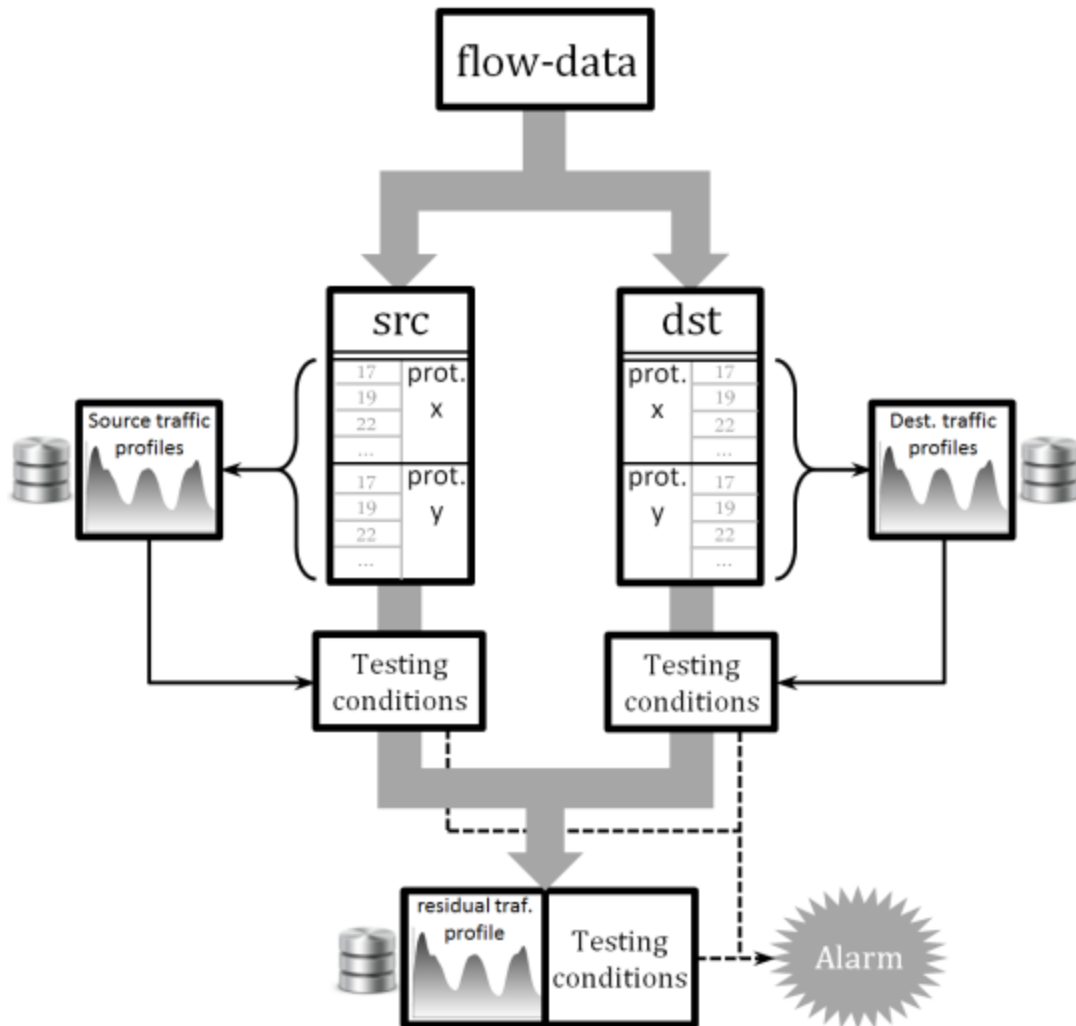
WHAT WE PROPOSED



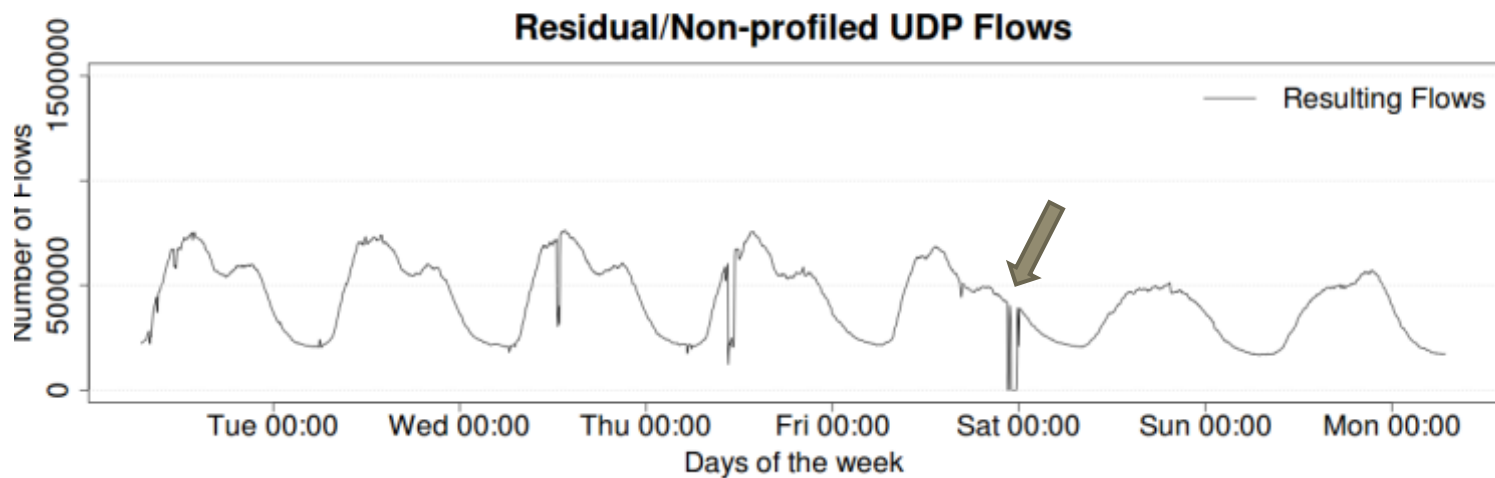
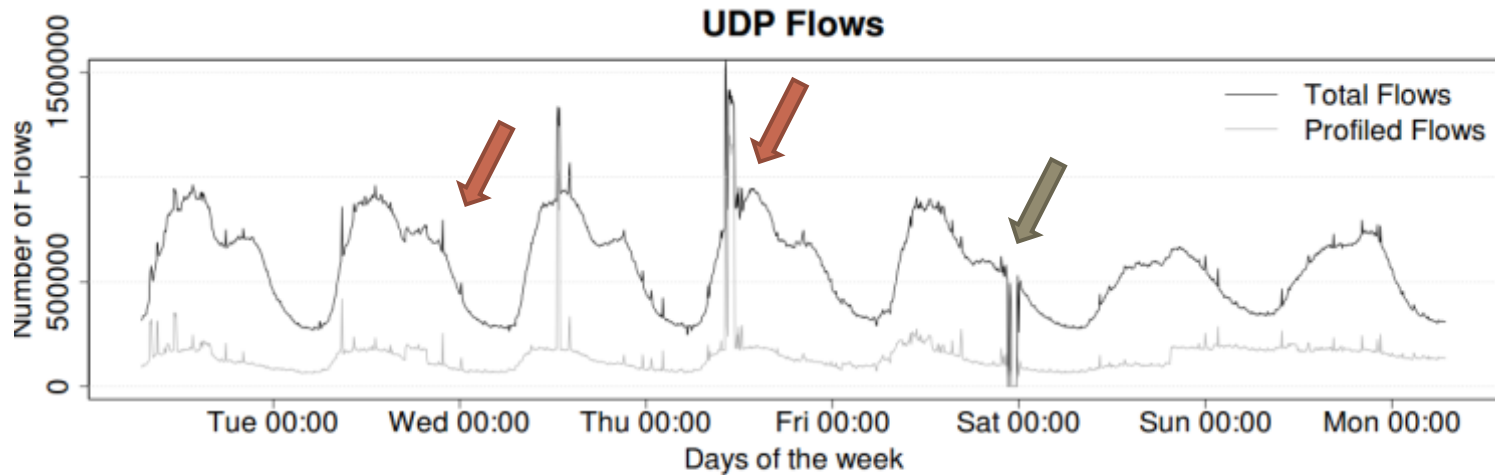
APPROACH

- 1. Collect one week NetFlow data**
 - One on hundred sampling
- 2. Filter interesting application protocols**
 - 53/udp (DNS), 123/udp (NTP), 80/tcp (HTTP), ...
- 3. Categorize traffic by behavior**
- 4. Create baselines**
 - Application protocols
 - Rest of the traffic (icmp, tcp, udp)

MODEL



FINDING NEW ANOMALIES



ANALYSIS

■ Correlations:

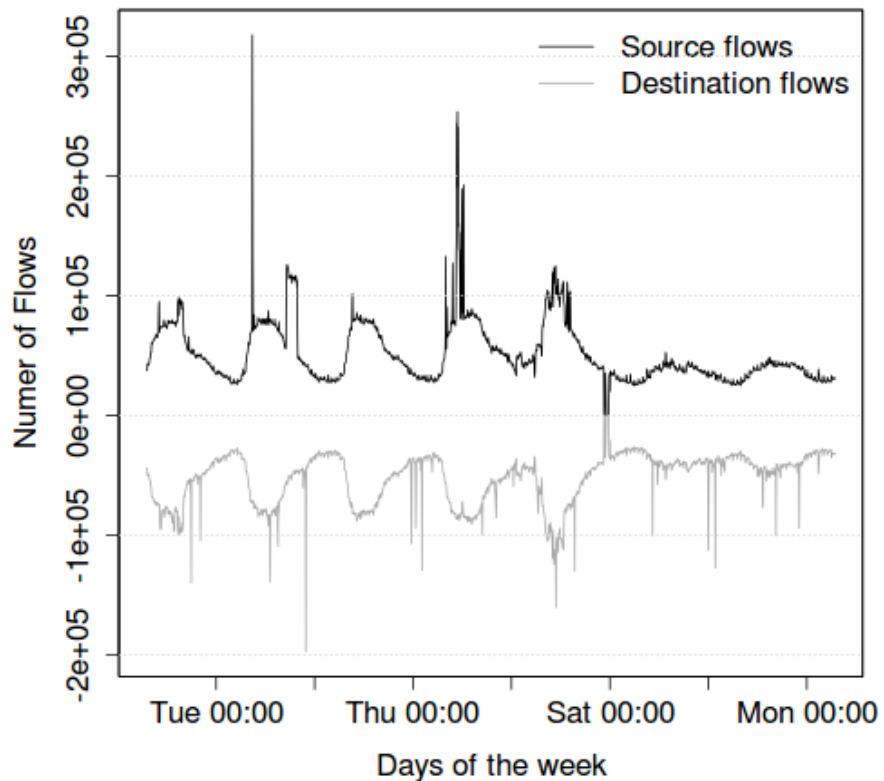
- Bytes per packet
- Source – Destination ratios (symmetry)

■ Categories identified:

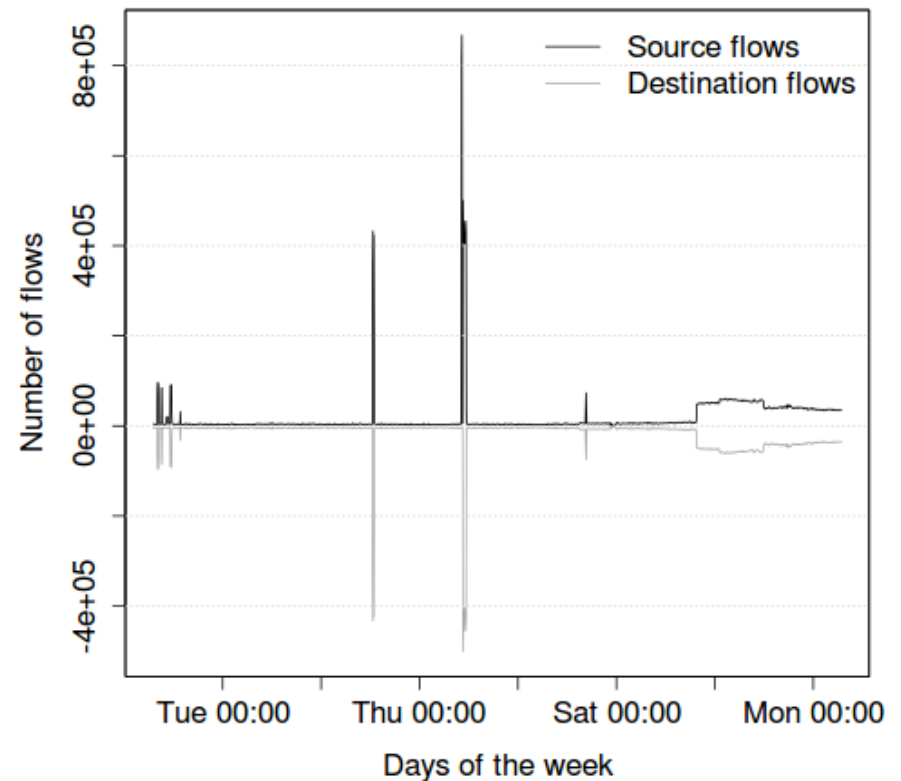
- Regular traffic without noise (e.g. HTTP/TCP)
- Regular traffic with noise (e.g. DNS/UDP)
- Non-regular traffic (e.g. NTP/UDP)

EXAMPLE OF BEHAVIORS

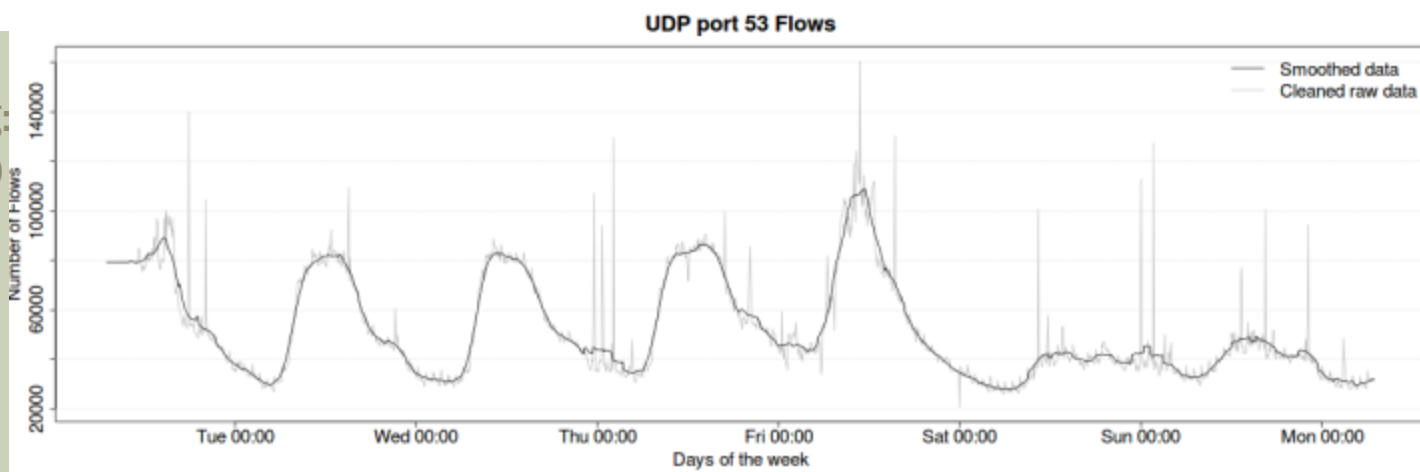
Flows for 53/udp



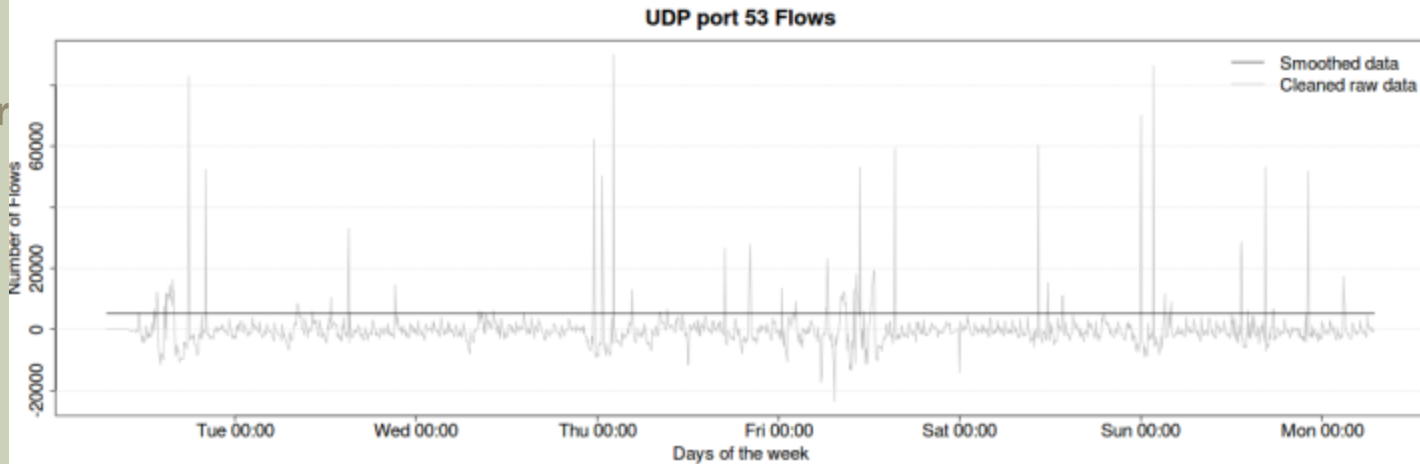
Flows for 123/udp



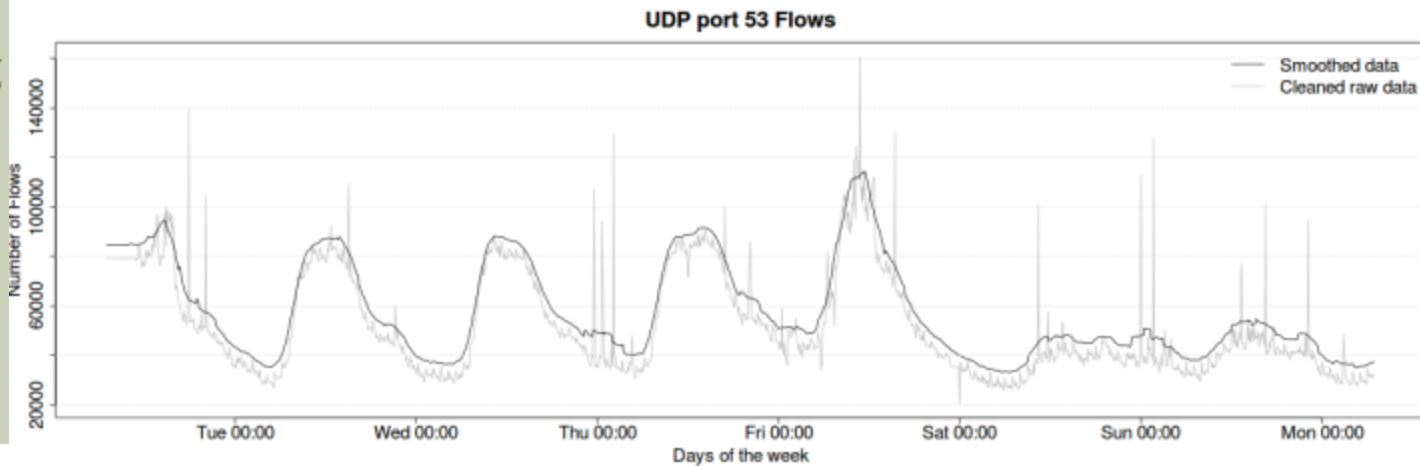
Smoothing:
(friedman)



IQR rule for
outliers:



Smoothing
+ offset:



REGULAR WITH NOISE

ANALYSIS (CONT.)

- For the other categories our statistical analysis was not as effective
 - Traffic without noise -> baseline but hand-picked offset
 - Non-regular traffic -> threshold

OUR PROTOTYPE

- NfSen plugin written in Perl and HTML/PHP
 - Run every five minutes
 - Run-time: 10 seconds
- Baselines and configuration stored in a SQLite database
- Adaptive baseline
 - Weighting value
- E-mail alerting

Subject: Dythraoth: Packetsize is too big for destination traffic on 'ssdp_udp'.
From: [redacted]@surfnet.nl
Date: 01/31/2014 07:31 PM
To: [redacted]@surfnet.nl

Anomalies detected: - threshold dstflows: 272 > 150

CONCLUSION

- What kind of DDoS attacks can we detect?
 - We can detect anomalies based on high volume. However...
 - Verified for profiled application protocols and rest.
 - Due to constraints, we didn't dive into low-rate anomalies.
- Can we detect them in near real-time?
 - Yes, within a 5 minutes interval (or even faster)
- Can we extract enough information for mitigation?
 - No, but we expect that to be possible with further development of the plugin

FUTURE WORK

- Automate analysis
- Gather more information to detect the type of the anomaly
- Make the model distributed
- Integration with a mitigation system

Cool, right?

THANK YOU!